

Dumpster Diving: Looking for useful info in ppl. trash

OSI Modell:

siehe Folien

Session & Presentation Layer sind in Layer 7 aufgegangen

→ only five layers left

Exchange layers f. e. Wireless link instead of optical

IP ↔ IPv6 and still using TCP

IPv4 4 bytes / IP Adr.

Unterteilung # Netbits & hostbits
define a Class

Subnet mask to split into subnets

Subnet mask XOR IP address → # subnet id bits
& host id bits

127. something always local machine

Reserved addresses - non routables

192.168....

Japan IPv6 used

IP: connectionless - unreliable

Datagram - header (with destination) - options -
payload

TTL in header: how old is the packet; dec by 1
when forwarded - when 0 discarded

f.e. TTL = 1 : Router sets, TTL = 0 → sends ICMP
TTL = 2 : to provider

IP options :

source route option f.e. specify all hops where packets must go!

IP encapsulation into ethernet

Hub only connects - forwards info to all channels
switch only sends to correct channel

Fragmentation : Set fragment bit ID specifies # of packet - the source will put it together

Some networks do not allow fragmentation - just drop packets and send ICMP

POD : siehe Folien

TCP overwrite

Fragmentierte Pakete ... 2. Paket überschreibt 1. Paket,
z.B. Destination address

Network Sniffing z.B. bei einem Hub möglich

Configure a switch with Mac flooding / flooding

Detect sniffers : suspicious DNS lookups

check if interface is in promiscuous mode

Use latency to detect sniffers

Sending invalid packets to a sniffer → if a reply comes it's a sniffer